

GAME MODES/SUMMARY

Game	Mode Display	# of Players	Clock	REF
1. Free Play	FREE	2 players	no clock	Yes
2. Basketball 6 minutes	bb-6	2 players	6 min clock	Yes
3. Basketball 12 minutes	bb-12	2 players	12 min clock	Yes
4. Basketball 18 minutes	bb-18	2 players	18 min clock	Yes
5. Free Throw Contest	FR30	up to 4 players	30 second clock	No
6. 11	11	2 players	no clock	Yes
7. 21	21	2 players	no clock	Yes
8. 9's	9	up to 4 players	no clock	Yes
9. P-I-G	PIG	up to 4 players	no clock	No
10. H-O-R-S-E	HRSE	up to 4 players	no clock	No

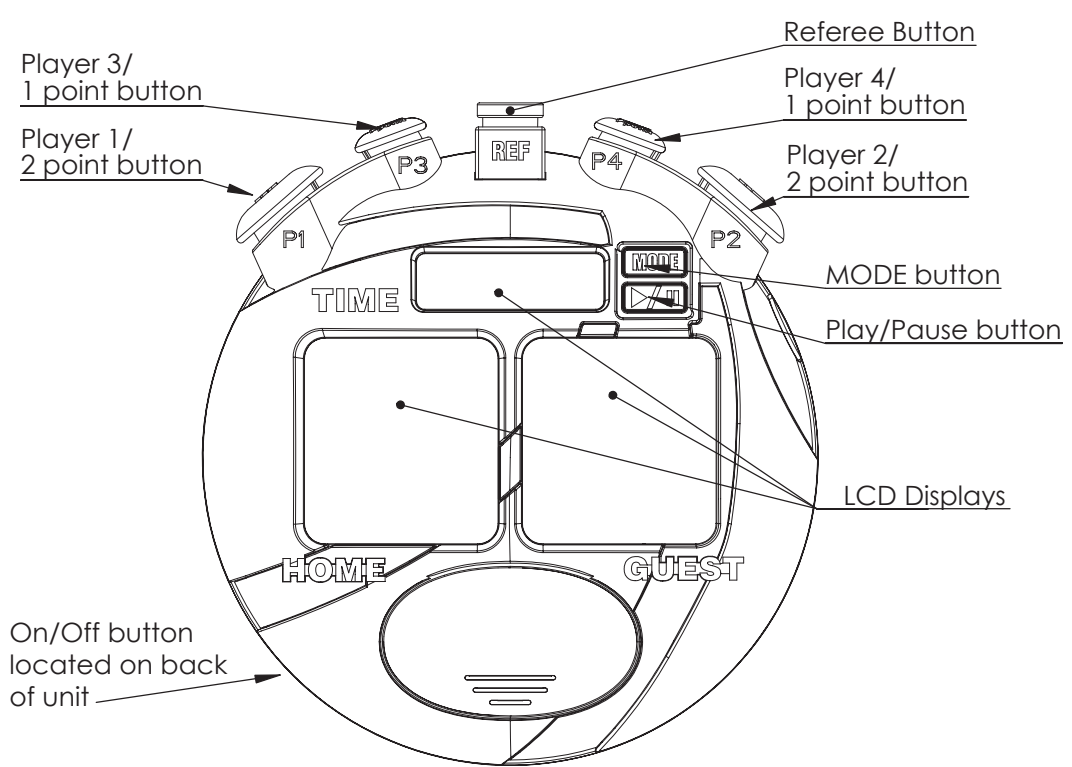


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GAME DESCRIPTIONS

- 1 Free Play- FREE:** 2 players, No clock: Your GameDay scoreboard starts with this game first for easy quick play. Ready to play? Just hit start button and play as long as you want.
Free Play allows 2 players to play unlimited time and can play 3 point shots. P1 & P2 will advance 2 points, pressing P3 will add 1 point to P1 and pressing P4 will add 1 point to P2 for those long 3 point shots!
- 2 BASKETBALL 6 – bb 6:** 2 players with 6 minute clock: Want that game-time feeling of a clock? bb 6 lets you play with a six minute countdown clock. So watch that clock and listen for the 10 second warning to take that last second shot!
Select "bb 6", hit the start button to start .Buttons P1 & P2 score 2 points, button P3 & P4 score 1 point.
- 3 BASKETBALL 12- bb 12:** 2 players with 12 min clock: Want that game-time feeling of a clock a little longer? bb 12 lets you play with a twelve minute countdown clock. So watch that clock and listen for the 10 second warning to take that last second shot!
Select "bb 12", hit the start button to start .Buttons P1 & P2 score 2 points, button P3 & P4 score 1 point.
- 4 BASKETBALL 18- bb 18:** 2 players with 18 minute clock: OK. This is serious. You want that marathon game? bb 18 lets you play with eighteen minute countdown clock. So watch that clock and listen for the 10 second warning to take that last second shot!
Select "bb 18", hit the start button to start .Buttons P1 & P2 score 2 points, button P3 & P4 score 1 point.
- 5 Free Throw Contest- FR 30:** Up to 4 players, 30 second countdown clock: Match your skills against other players as each player tries to score the most free throws in 30 seconds. Don't let the pressure get to you!
Select "FR 30", press start, and then select number of players 2-4 by pressing P2, P3, or P4. Press start button to start the clock, player 1 begins. Push any button to add successful baskets. At end of game the highest score will flash in the scoring display and all other scores will scroll in the clock window. (In case of ties the first player score will display in scoring box.)

- 6 11: 2 players, no clock:** Classic game of first player to 11, scored by ones, win by two!
Select "11", press start. Buttons P1 & P2 score by ones.
- 7 21: 2 players, no clock:** Classic game, first player to 21, scored by ones, win by two!
Select "21", Buttons P1 & P2 score by ones.
- 8 9's: up to 4 players, no clock.** Be the first to score 9 quick points and you win! This game can let up to 4 players play, score by ones to the score of 9.
Select "9", press start, then select number of players 2-4 by pressing P2, P3, or P4. Press start button to start game.
- 9 P-I-G: up to 4 players, no clock:** Classic game where players have to match the previous players shot or get a letter if they miss. Be the last to spell the entire word PIG and you win. May the pork be with you!
Select "PIG", press start, and then select number of players 2-4 by pressing P2, P3, or P4. Press start button to
- 10 H-O-R-S-E: Up to 4 players, no clock:** Classic game where players have to match the previous players shot or get a letter if they miss. Be the last to spell the entire word HORSE and you win.
Select "HRSE", press start, and then select number of players 2-4 by pressing P2, P3, or P4. Press start button to start.



GAMEDAY PLAY INSTRUCTIONS

ON/OFF Button: Your GameDay Scoreboard is equipped with a push button ON/OFF located on the back of the unit. It comes from the factory in Try Me Mode.

- 1) To start the unit, simply push the button once. The unit is now ON and ready to play.
- 2) To turn on the blue LED backlight push button again. Unit is on with backlight on.
- 3) To turn backlight off, push button again. The unit is on with backlight off.
- 4) To turn unit off push and hold button for two seconds. Unit is now Off.

Sleep Mode: Your GameDay Scoreboard is equipped with a Sleep Mode which turns LED backlight off after five minutes of inactivity and turns unit off after 19 minutes of inactivity. If LED went off but game is still active (less than 19 minutes) simply push On/Off button to turn LED back on. If unit has went into complete Sleep Mode/Off simply push On/Off button to start again.

MODE Button: Push button to scroll through a menu of 10 game selections. To start selected game, push Start Button. MODE button can interrupt any game if pressed and another game may be selected.

MODE Display: Shows Mode selection and turns into the game clock for games that involve a clock.

START/PAUSE Button: Begins the game that is currently selected in mode. If the game involves a game clock, pressing the start button changes the LCD screen to the game clock and begins a clock countdown. If the button is pressed again, the game is put into PAUSE Mode where the clock will stop counting down. Pressing the button again will start the clock where it was paused.

SCORE Buttons: P1, P2, P3, P4: Your GameDay Scoreboard comes with four scoring buttons. These buttons are used for scoring by twos, by ones, as well as selecting the number of players playing in a game. They score 0-99 and show letters for PIG & HORSE games. Audible sound effects play when a player hits the button to change the score.

Two Player Games: For basketball games that are only 2 player (Free Play, bb 6, bb 12, bb 18, 11 & 21) Buttons P1 & P2 score 2 points while button P3 will add one point to P1 score and button P4 will add one point to P2 score for those long three pointers or foul shots.

Two- Four Player Games: (Free Throw Contest, PIG, HORSE, 9) When you have selected a game that allows 2-4 players the unit will ask you, by scrolling P2...P3...P4 across the display screen, to select the number of players by pushing the corresponding button:

For 2 Players: press P2

For 3 players: press P3

For 4 players: press P4

Then each player will decide which player number he is and use that button for his score. For example, Clay chooses to be number "2" player out of three players; his score button will be P2.

Reversing Score: In the event a mistake was made in scoring and player wants to take off points or letters, simply hold correct button down for two seconds and score will be reduced by one. Repeat for each point or letter to be subtracted

REF button: Push button to activate one of ten random calls.

You think you were fouled on that shot? No more guessing...let the Referee make the call! But you need to know, the Ref has 10 of his favorite calls ready to be yelled out, five for a "Foul" and five for "No Foul" so you have a 50/50 chance. And remember...All calls are final! So, careful what you ask for! (REF not activated for Free Throw, PIG, Horse games.)

Strapping: Your GameDay Scoreboard comes with a hook and loop strap for easy installation on most portable basketball poles up to and including most 60" in-ground units. To attach strap to unit simply slide strap through slits. To mount to pole, hold unit against pole while slipping the strap through the clip and pull tight and connect the hook and loop sides together by pressing against each other. Ready to play.

Strap Extender: Your GameDay Scoreboard comes with a 20" extender strap to accommodate larger in-ground units and units with padding. To extend the size of your strap simply connect (overlap) the hook and loop ends of the units strap and the extender strap. You can vary the length by how far back on the original game strap you fasten(overlap) the extender strap. For example, to make a strap as long as possible, overlap the extender strap by only a 1/2". For poles that need just a little more strap, overlap the extender strap farther up the original strap to make a shorter extension. You may need to adjust overlap length to find the right length so that the hook and loop parts connect allowing a secure connection. If after attaching the extender to its fullest length and it still doesn't fit around your pad and pole, contact us at sales@gamedayscoreboards.com.

Outdoor Use: Do Not Leave Outside in Rain or Extreme Cold. Although precaution has been taken in manufacturing, your GameDay Scoreboard is "weather resistant" NOT totally "weather proof" and as with any electronic game care should be taken to keep out of wet, rainy or extremely cold conditions. Because of the ease of attaching and taking off your GameDay Scoreboard we recommend to remove from post after play to keep unit from deteriorating from effects of weather. Note: The LCD digits will not work in cold of approximately 45 degrees or colder. Once temperature reaches above approximately 45 degrees the numbers will work again. Defects caused from being left outdoors in bad weather will not be covered under warranty.

Batteries: Your GameDay Scoreboard comes with 3 AA Heavy Duty batteries included. Do not mix new and old batteries. Do not mix alkaline, standard (carbon zinc), or rechargeable (nickel-cadmium) batteries. Dispose of old batteries properly.

Warranty: Iler Brands warrants to the original consumer purchaser of any Iler Brand product it manufactures that the product will be free of defects in materials or workmanship for 60 days (unless specified in alternate warranties) from the date of purchase. If defective, and purchased from a retail store, return the product along with receipt to the retail store where the product was purchased. If the product was purchased from Iler Brands at www.gamedayscoreboards.com, return the product along with proof of the date of purchase (i.e. the packing slip), postage prepaid to the address below for replacement consideration.

Iler Brands
Attn: Product Return- RMA # ____
423 Bussen Underground Rd.
St. Louis, MO 63129

This warranty does not cover damages resulting from accident, misuse, abuse, or lost merchandise. Only valid in the USA. All returns sent to Iler Brands require a Return Merchandise Authorization number (RMA). For returns to Iler Brands and for all other Customer Service inquiries, please email us at: sales@gamedayscoreboards.com.



Contact:
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Please feel free to contact us for any reason at sales@gamedayscoreboards.com.

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